C O N C E P T :

R : G : B – COLOUR SPACES OF A VIRTUAL UNIVERSE

»**R:G:B**« is an experimental interaction of video, music and dance, in which the analogue world of bodily expression is hybridized with multifarious technical and artistic features of the new media in an energetic and imaginative way.
:
video & film / 2d & 3d animation / music & sound / performance & modern dance / voice & text
&
virtual & real space / reality & science fiction
&
canned heat & cold live
:

THREE CONSTRUCTION MODELS FOR AN AUDIO VISUAL LOCALIZATION OF THE VIRTUAL SPACE IN THE PHYSICAL WORLD:

short audio-visual examples
:
[1] The colour recording of cyberspace: RED

Red is red.
Rien ne va plus!

:
[2] Absorbing region 01: YELLOW

Here, the project diverges from the system of digital representation, in which RGB-data always consist of a mixture of the primitive colours red, green and blue.
We mix up the universe in a different way.
:
[3] Perception and its perils: from BLAU via BLEUE to BLUE

In Great Britain the adjective blue implies the particular psychic condition of pensiveness and melancholy. In the German-speaking world the colour BLAU stands for harmony, distance, infinity, longing, catharsis, silence, eternity, truth. Negatively assessed BLAU also represents coldness, falsehood, insobriety and the fake.

If we take into account all the features of space, we are immediately struck by the greatest invention of definition of the last millennium – the »virtual space«.

Virtual is considered to be the feature of a matter, which does not exist in the very form in which it appears, but which is congenial to a real existing thing in its nature and effect. (Wikipedia)

Not only exciting system-applied, intramundane experiences (such as the invention of transportation beforehand), the venture into earth-bound mutations of seemingly primitive cultures and the experience of distant, even barren landscapes of foreign galaxies are tied to this new construction method of immaterial matter. It is in fact for the first time in the history of humanity that three-dimensional space, its perception and its practical uses are reduced to the size of a tennis ball, become transparent and modulated into the fourth dimension based on these new non-material and conceptual conditions.

The architecture of real space is overrun by the dream of infinite possibilities of an electronic, timeless universe – yet scarcely anybody ever worried about how the physical world may change if it is possible to digitally limit its facets.

Who, on the other hand, can truly say where virtual space ends and the avatars' reality begins to dance.

Idee/concept/organisation/programming/production: GRAF +ZYX

R E F E R E N C E S / L I N K S

GRAF+ZYX : DATABASE [work in progress]
A collection of selected artworks (1977-2008) transformed for the www (excerpt).
98 None are strangers : Worte, nur Worte

GRAF+ZYX : NETART
Different artistic approaches to digital production are synthesised in the Flash animation »Poor Cat« (1982–2008), an audiovisual and interlinked webclip.
POOR CAT : Webclip

I-F.IT : Webclip

GRAF+ZYX : MUSICVIDEOPROGRAMM
(Museum of private Arts)
A strange hybrid of video art, music clip and electronic music.
Running time 30 mins. 2005 (1977-2005)
Zeitdrift/\Trifftrhiz

GRAF+ZYX : MUSIC
This new LP was probably the nicest surprise for Anna (Annaloguerec.) of all releases in 2007! (sound & lyric online)
Early Recordings

An absolute must if you're into electronica a la Miss Kittin, Echo West or Genevieve Pasquier. (sound & lyric online)
Trust no Woman plus

GRAF+ZYX : MEDIA ART / INSTALLATION / OBJECTS
Elephants Memory (german version/video online)

GRAF+ZYX : RHIZOME
Portfolio
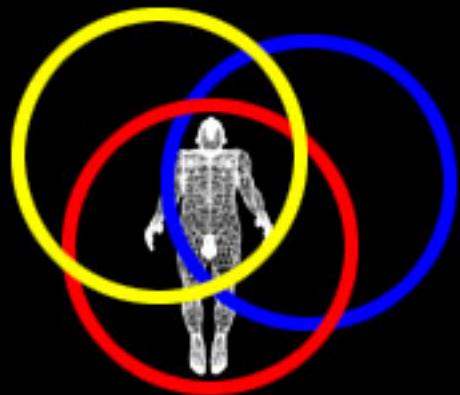
R : G : B

THREE CONSTRUCTION MODELS FOR AN AUDIO VISUAL LOCALIZATION OF THE VIRTUAL SPACE IN THE PHYSICAL WORLD

R E A L I S A T I O N :	R E F E R E N C E S / L I N K S
Idee/concept/organisation/programming/production: GRAF +ZYX presentation **Exhibition and debut performance 2009** Egon-Schiele-Museum and Stadtkeller Neulengbach, NÖ – Austria **:[KV-N]** Society for the advancement of contemporary interdisciplinary/multimedia-based art in virtual and real space in practice and theory. Directors: GRAF +ZYX **Transformation for www 2009-2010** The modern brain [...] A digital data base will continue to offer the possibility to add [step by step] space to the data space and to expand artistic contents in breadth and depth without structural change. Thus, not only the medial transformation of works of art can be set into this multi-dimensional matrix, but also supplemental material from theory and practice as well as the processing of relevant aspects of a historical and theoretical evaluation of the subject. [...] GRAF +ZYX	**:[KV-N]** http://kv-n.org (german version/video online) 2007 **1.x-tended** **Von Menschen, Maschinen, Avataren und anderen interessanten Rechenoperationen** http://1.x-tended.net (german version/video online) 2008 **2.X-tended** **visionXsound:[KV-N]** **ExperimentalMusikVideoContest** http://2.x-tended.net (german version/video online) in progress **GRAF+ZYX : DATABASE** [work in progress] A collection of selected artworks (1977-2008) transformed for the www (excerpt) 98 None are strangers : Worte, nur Worte
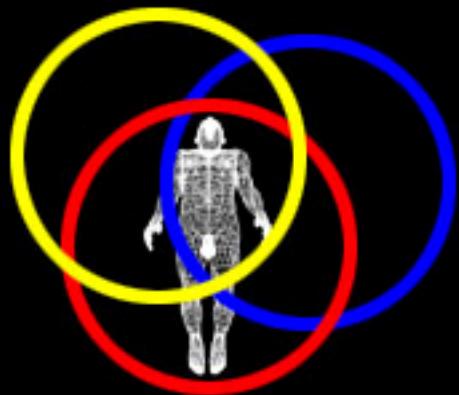
THREE CONSTRUCTION MODELS FOR AN AUDIO VISUAL LOCALIZATION OF THE VIRTUAL SPACE IN THE PHYSICAL WORLD

C O L L A B O R A T I O N :	R E F E R E N C E S / L I N K S

C O L L A B O R A T I O N :

3 COLOUR SPACES AND THEIR DESIGNERS [Vision&Sound]

:
[1] RED
GRAF +ZYX
Have worked together exclusively on projects and exhibitions since 1980 as GRAF +ZYX : MEDIENSYNTHETISCHE PROGRAMME; GRAF +ZYX live and work in Vienna and Lower Austria . Specification: Project and Media Art

GRAF
Studied political sciences and journalism at the University of Vienna ; also studied in the Photography and Film Department at the University of Applied Art in Vienna under Oswald Oberhuber.

ZYX
Trained in cuMarcical violin in Vienna and Indian music at the Istituto Canneti, Italy (Dilruba at Acharya Manfred Junius); also studied psychology and philosophy at the University of Vienna . Electronic music and music production.

:
[2] YELLOW
Nelly O. feat. Barbie & Ken
They live and work as freelance artists in Vienna/Lower Austria and the WWW.

NELLY O.
3D-designer in charge of the realisation of virtual projects – always speaks German, but never sings words in any defined language.

BILL WYMO
Performer, draughtsman, writer, and producer of sound constructions – identifies himself as a »ANTI-PERSON« and describes his studies in philosophy and the fine arts as »INTERGALACTIC MANOEUVRES«, his graphic works of art as a »REDUCTION TO THE [NON]-ESSENTIAL« and his writing as a »LOGICAL STRING OF THOUGHTS«.

TAMARA STAR|R|
Performer, writer, and visual terminator – deals with text design as a specifically perception-based method of interpretation in communication cycles.

:
[3] BLUE
THE REPRESENTATIVES & nameless guests
Avatars, they live and work as freelance artists in the virtual and the real space.
»For a successful visualization it does not matter whether the perceived object reproduces nature true to detail, it is rather sufficient that the essential traits of the original exist.«

BODY WORK

:
PERFORMANCE & TANZ - D.ID.

LIZ KING (Artistic Director D.ID.)
Liz King studied at the Royal Ballet School , London . Entered the Stuttgart Ballet under John Cranko. Returned to London to study movement with actors. Danced with the Ballet Royale de Wallonie , Belgium .
In 1978 moved to Vienna .
In 1982 founded Tanztheater Wien.
In 1982 Liz King became Director and Choreographer of the Heidelberg Ballett.
On returning to Vienna in 1995 she refounded Tanztheater Wien.
From September 1999 to September 2003 Director of the Ballet at the Volksoper Wien.
Liz King was awarded the Ursula Blickle Prize for her work in Dance in 2001.
2006 founded D.ID with Manfred Biskup.

MANFRED BISKUP (Co-director D.ID)
Born in Riedlingsdorf , Austria , Manfred Biskup graduated with an MA in economics from the University of Vienna and later from the University of Louvain, Belgium in Cultural Anthropology. Worked for 7 years as a social scientist for ISSC (International Social Science Research Council) in Vienna where he co-ordinated a research project in Cultural Studies and the Linking for Information Systems. A research commission for UNESCO, publications in Cultural and Information Services and a teaching seat at Vienna University followed. In 1982 he became a founder member of Tanztheater Wien and shortly afterwards left his work in social sciences to become co. director and manager of the company. He worked for 10 years as artistic adviser for dance at the Theatre of the City of Heidelberg and at the Volksoper, Vienna . Founded D.ID in 2006 with Liz King.

translations exepted D.ID.: Simone von der Geest